SAFETY PROCEDURES

Communications

- All Communications should be made in English on the designated VHF Channel.

- Alert the Race Committee (RC) immediately – first call. RC then will respond and assist.

- Information – ''Boat Name, Position on Race Area, Type of Incident, Injured / Person or not, Level of damage.''

- Do not use name of Injured Person(s) (IP). Use ''IP''….

- If you hear an incident reported - Keep the VHF channel free from unnecessary chat!

Incidents

Incident Type

- Technical / Collision

- Man Overboard

- Human injury

- Capsizing

- Capsizing with crew trapped, with or without injured person

No Media boats are allowed near the Boat whilst an incident is being responded too.

Technical Incident

- Boat or Team Support Boat call RC on the designated VHF <mark>Channel</mark>

- The RC assists with coordinating resources, as required.

- The RC considers the Abandonment of the race depending on location, nature of the incident.

- Does the boat need help or not?
    - If help is needed, the Course Safety RIB(s) can assist.
    - If not, the Teams' Support Boat will manage the problem alone. At the end of the incident the Boat or the Teams' Support Boat should inform the RC.

Man Overboard

- Boat, Umpire or Team Support Boat call RC on the designated <mark>VHF channel</mark> "Man Overboard" 3x times, then with details. E.g. Boat name, After the first rounding mark "X", 20-30 meters from boat "X".

- The RC may consider the Abandonment of the race: depending on location & nature of the incident.

- Umpire RIBs, Course Safety Leader(s) or the closest Team Support RIB available then picks up the MOB.

- Boat or rescuing RIB shall call the RC to confirm MOB is recovered.

- Team Support RIB or Boat collects the MOB and repatriates MOB to their Boat.

- If there is an injury, see "Human Injury".

Human Injury (1)

- Boat or Team Support RIB shall call the RC using the designated VHF channel.

- Course Safety Leader(s) and the Team Support RIB should respond and protect the Boat by creating safety zone in the vicinity of Boat.

- The RC may consider the Abandonment of the race: depending on location, nature of the incident.

- Quick and specific appraisal provided to the RC using the designated VHF channel as soon as practical.

Human Injury (2)

2 possible scenarios:

Course Safety Leader not involved: the crew member doesn't need any <u>additional</u> medical help. Transfer on the Team Support Boat ashore, as required.

Course Safety Leader involved: <u>Additional</u> medical help is required. Transfer ashore, as required. RC coordinates injury response with shore team.

Capsizing

- Boat, Umpire or the Team Support RIB shall call the RC using the designated VHF channel.

- Course Safety Leader(s) and the Team Support RIB should respond and then protect Boat by creating safety zone in the vicinity of Boat.

- The RC may consider the Abandonment of the race: depending on location, nature of the incident.

- Quick and specific appraisal provided to the RC using the designated the VHF channel, as soon as practical.

- A separate designated VHF channel can be used to coordinate recovery.

Capsizing with crew trapped/injured (1)

- Boat, Umpire or the Team Support RIB shall call the RC using the designated VHF channel.

- Course Safety Leader(s) and the Team Support RIB should respond and then protect Boat by creating safety zone in the vicinity of Boat.

- Course Safety Leader Diver or Team Diver responds.

- The RC may consider the Abandonment of the race: depending on location, nature of the incident.

- Quick and specific appraisal provided to the RC using the designated VHF channel, as soon as practical.
    - How many people?
    - Guest or Crew?
    - A diver in action?

Capsizing with crew trapped/injured (2)

- If there is an injury, see "Human Injury".
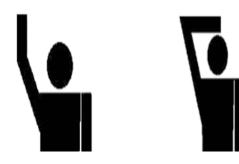- RC coordinates further resources and actions, as appropriate.

Cont….

Types of Injuries.

- Priority One – Life-threatening injuries. Call for help, create a free airway, stop bleeding, start CPR.
- Priority Two – Need immediate care.
- Priority Three - Able to wait for help after the race is finished.

Visual Hand Signals to be used.

- OK

- HELP